

## WELCOME ABOARD OVERNIGHT CAMPING PROGRAM RULES & INSTRUCTIONS

The following rules are employed during Overnight stays. These have been put into practice to make your stay on the USS KIDD the safest possible. Please remember that this ship was designed and built before modern safety practices were in effect. In short, it was built for warfare rather than for exhibition and visitation.

### GROUP COORDINATORS

Please distribute these rules to your Parents.



### PARENTS

Please go over these rules with your children.

- 1) Running is not permitted in the museum or aboard ship. This is entirely for the campers' safety. If caught running, the following occurs: **1st Offense**--warning issued; **2nd Offense**--10 minute time-out; **3rd Offense**--child put to bed with parent/guardian supervising (in cases of adults not observing this rule, the 3rd Offense may require removal from the ship).
- 2) Climbing on the superstructures of the ship (supporting walls, crossbeams, pipes, stanchions, watertight doors, vertical ladders, etc.) is prohibited.
- 3) No one is permitted to climb into either whaleboat.
- 4) Restricted areas are marked and these restrictions should be observed. Do not enter any area that is chained/roped off.
- 5) Please do not push any buttons, turn any knobs, or throw any switches that you see throughout the ship. A destroyer has many cross-connections in its electrical system to allow back-ups to operate equipment in case of damage and/or power failure. A switch thrown innocently in curiosity may result in important systems being accidentally shut down (like air conditioning or plumbing) during the course of your stay. A valve opened in error could flood a compartment elsewhere in the ship.  
If you are curious about an item and what it does, check with you Overnight Guide prior to investigating it.
- 6) When aboard ship, there are raised hatches located on the deck (floor). You should be vigilant for these so that you will not trip on them. The decks can be uneven, so watch your step. Also, when going through doorways, you should step up and over the bottom lip of the door. Never stand on this lip as you will hit your head. Duck your head when stepping through a doorway.
- 7) Do not lean on railings or netting along the side of the ship or on the upper decks.
- 8) When going down ladders (stairs), use both hands on the rails. Double check your shoe laces before going down so that you will not trip. Watch your head. Only one person on a ladder at a time.
- 9) When handling the 20mm guns aboard ship, pay attention to where you are swinging the gun mount. Be aware of the people in your vicinity. Do not unlatch anything on the gun or stick your hands in the gun's mechanism.

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**RULES & INSTRUCTIONS: (Cont'd)**

- 10) When on the 40mm gun mount, do not jump off the guns. You will hit your head on the guard rails. Sit down and slide off of the gun mount. Do not under any circumstances cross over the black piping where the gun tracks. You will be hurt. Adults are asked to assist guides in supervising children in this area.
- 11) When exploring the ship during "free time," we strongly recommend the Buddy System. At least one adult should be with a group of children at all times. No children should be unattended while on board.
- 12) Removal of items from the ship or any form of vandalism is strictly prohibited.
- 13) As Reveille is at 6:30 a.m., "Lights Out" is set at 12:00 midnight to insure that everyone receives a good night's sleep. This also avoids problems of noise keeping neighboring groups awake. After "Lights Out," children/youth are not allowed on the Main Deck unless accompanied by an adult.
- 14) In the event of rain, **beware of slippery or wet decks**. Keep one hand free for support on railings and whatnot.
- 15) No personal electrical equipment may be used while on board, as the ship's electrical systems were not designed for modern electronic devices (i.e. radios, CD players, hair dryers, etc.).
- 16) "The smoking lamp is lit" on the open areas of the Main Deck only.
- 17) You **MUST** eat dinner **BEFORE** arriving for your overnight. Ordering pizza is no longer allowed aboard ship. Snacks only are allowed for later in the evening. Eating and drinking are permitted only in the area assigned to your group on the Main Deck. No glass containers or alcoholic beverages are allowed. Snack foods, ice coolers, and Coleman stoves for warming hot chocolate are allowed on the **Main Deck only**.

**FAILURE TO COMPLY WITH THESE RULES MAY RESULT IN SPECIFIC INDIVIDUALS OR THE ENTIRE GROUP BEING ASKED TO LEAVE.**



**SUGGESTED SUPPLIES FOR YOUR OVERNIGHT STAY:**

Flashlight  
Sleeping bag  
Pillow  
Wash cloth & towel

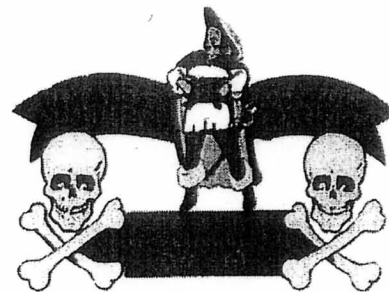
Personal toiletries  
Tennis shoes & clean clothing  
Plenty of snacks (no glass containers--please)  
Warm-up suit or extra blanket (in cold weather)

For packing suggestions, we advise that you pack as lightly as possible since you will be carrying your luggage up and down steep ladders to get below decks to the sleeping quarters. Food is best kept in coolers, rather than individual luggage.

# Overnight Camping Rules & Instructions, Part II

We are delighted that you have chosen the USS KIDD for your camping adventure. We feel this will be an experience that you group will long remember. We are providing this information to help make your visit as enjoyable as possible.

Those boarding the USS KIDD need to understand that the ship was built in 1942 and was used in combat by trained personnel only. Therefore, visitors must use caution while on board. Ladders are steep, decks can be slippery, and equipment is literally underfoot. Everyone needs to be attentive to inherent dangers while aboard, observe all rules, and follow the safety procedures.



## SLEEPING QUARTERS

The sleeping quarters have heat and air conditioning for the comfort of our campers. The compartments are communal, containing anywhere from 18 to 65 bunks per compartment. While we do try to keep from having more than one group per berthing compartment, there are instances where this may be necessary. *We do recommend that all valuables (cameras, purses, etc.) be kept with you at all times to deter theft.* Shower facilities are available, but you must provide your own soap and towels.

## INSTRUCTIONS

Camping is for groups of twenty or more. Board policy and insurance require that children must be **AT LEAST 6 YEARS OLD** to camp on the ship. Report to the **Nautical Center (not the ship) by 7:00 p.m. (no earlier than 6:30)** on the evening of your overnight. Should you need to be reached while at the KIDD, the telephone number is (225) 342-1942.

## PARKING

Report to the front door of the Nautical Center with all gear and supplies. We recommend unloading large and/or heavy objects at the front door before parking. Parking is available on the street fronting the Nautical Center and, if necessary, our staff will be able to recommend additional parking. We do recommend that visitors not to leave valuables unattended in vehicles as this invites break-in and theft. **THE USS KIDD IS NOT RESPONSIBLE FOR THE SAFETY OF VEHICLES.**

## HEALTH INFORMATION

Trained guides are always on duty while you are staying with us. First Aid supplies are available from your guide for minor mishaps. **BE SURE YOUR GROUP HAS WRITTEN PARENTAL AUTHORIZATION FOR EVERY CHILD**, should you need to seek emergency care.

## CAMPING RESERVATIONS

To make a reservation to stay with us is simple. Just follow the easy steps listed below.

- 1) Call our offices at # (225) 342-1942 to make your reservation.
- 2) Complete the enclosed reservation form and return it to us along with your non-refundable \$150.00 deposit **WITHIN TEN (10) WORKING DAYS OF YOUR VERBAL CONFIRMATION.**
- 3) **THE BALANCE IS DUE UPON ARRIVAL ON THE NIGHT OF YOUR OVERNIGHT.**

Should some unforeseen event prevent your group from making their overnight, your deposit can be applied toward a rescheduled date. Should this be the case, you must notify us in time to cancel our guides. Oftentimes, we will have several groups aboard ship on the same evening. Exclusive bookings can be assured for **GROUPS OF 75 OR MORE** with a \$300.00 non-refundable deposit.

Forms for your breakfast order and USS KIDD Camping Patches are also enclosed. These should be returned, telephoned, or faxed in to us at least 72 hours prior to your overnight. See below for contact information.

## SCHEDULE OF ACTIVITIES

The following schedule of activities is provided to give you an idea of the average Overnight stay. The times are approximations and not mandatory beginning or ending times. Special circumstances may require a change in the night's itinerary.

- 7:00 p.m. • Group arrives at Nautical Center. (See O/N Camping Instructions & Rules regarding parking.)
- 7:00 p.m. • Doors open. Campers place gear in lobby and report to theater.
- 7:45 p.m. • Campers collect gear and board ship. Groups are settled into their berthing space(s).  
Fire drill conducted.
- 8:00 ~ 9:00 p.m. • Guided tour of USS KIDD.
- 9:00 p.m. ~ 12:00 a.m. • Free time for groups. Campers may have snacks at this time and/or explore the ship at their leisure (children should be accompanied by adults).  
• Activities with Overnight Guides available (scavenger hunt).
- 12:00 midnight • Light Out. Campers turn in for the night.
- 6:30 a.m. • Reveille. All campers turn out from their bunks to shower and dress.
- 7:15 a.m. • All campers report to Nautical Center with their gear. Assistance by adults with inspection of berthing areas for forgotten personal belongings is appreciated and recommended to avoid lost items.
- 7:30 a.m. • Breakfast delivered by McDonalds.  
• Following breakfast, campers tour the Nautical Center. Gift Shop open to purchase souvenirs.
- 9:00 a.m. • Overnight activities end. USS KIDD & Nautical Center reopen to the public.  
Campers are free to tour facilities at their leisure through 5:00 p.m.



### PERMISSION SLIPS



Many scouting groups are required by their parent organizations to have medical release forms signed by a parent/guardian for each of their youth attending an activity or function. However, for those groups which do not have such a system already in place, we have placed the Permission Slip seen below in this packet for use by the coordinators of these groups.

If you already have such a form of documentation, please disregard this page. Otherwise, please feel free to make use of it.

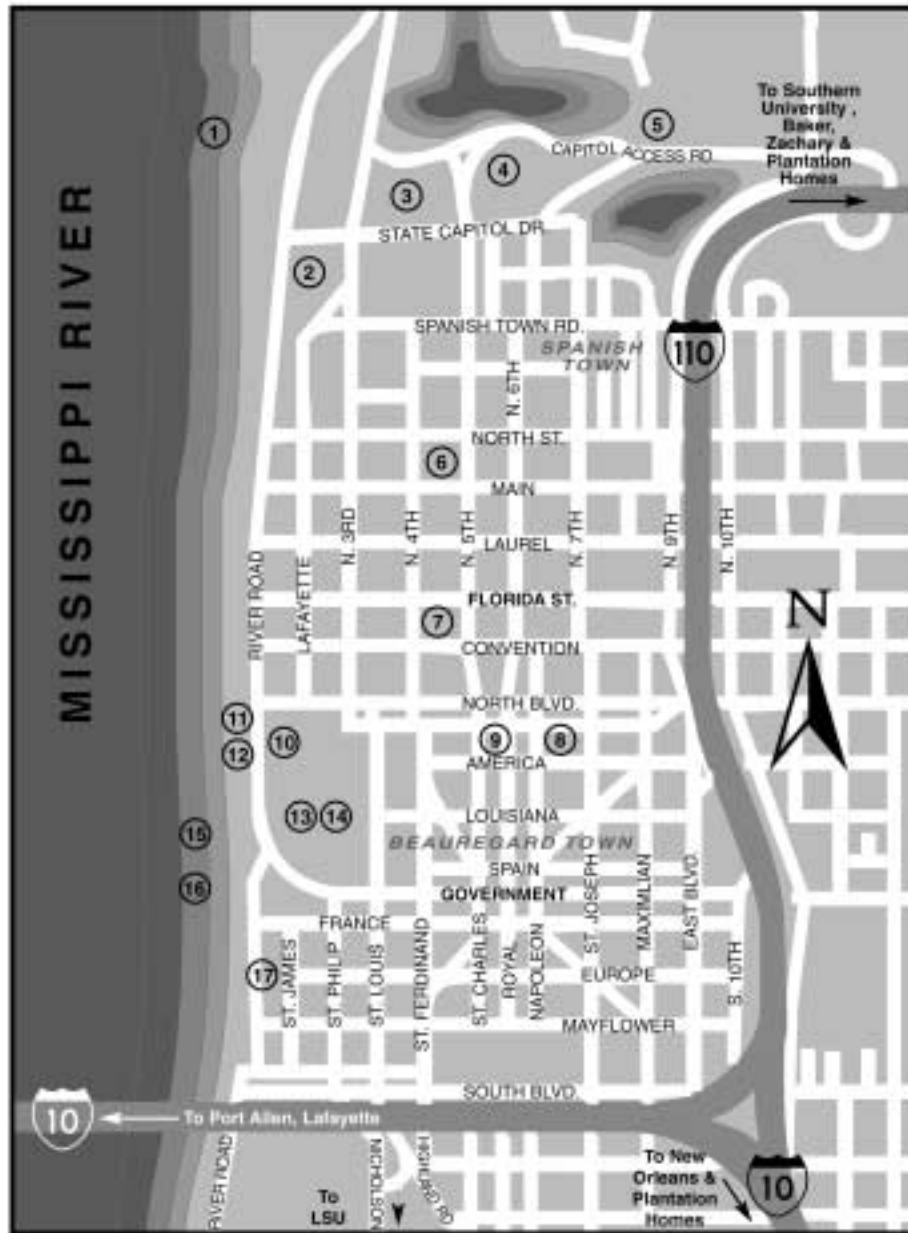
**The USS KIDD requires group coordinators to have SOME TYPE of permission slip or medical release form for each participant ON-SITE during their Overnight stay.** This stipulation is for your own protection.

**PLEASE SIGN AND COMPLETE THIS FORM AND RETURN IT TO YOUR SPONSOR.**

My son/daughter \_\_\_\_\_ has my permission to participate in the overnight camping  
(Name of Camper)  
program aboard the U.S.S. KIDD. In the event of a medical emergency \_\_\_\_\_ has  
(Name of Sponsor or Chaperone)  
my permission to seek medical care for my son/daughter.

\_\_\_\_\_  
(Signature of Parent or Guardian)

## DOWNTOWN BATON ROUGE



- |   |  |   |
|---|--|---|
| 1. Casino Rouge   | 8. Baton Rouge Area Convention & Visitors Bureau                       | 13. Riverside Centroplex & Convention Center      |
| 2. Pentagon Barracks                                    | 9. Old Governor's Mansion and Museum                                   | 14. Riverside Centroplex Performing Arts Theater  |
| 3. Louisiana State Capitol - Visitor Information Center | 10. Old State Capitol - LA Center for Political & Governmental History | 15. USS Kidd DD-661, LA Naval War Memorial Museum |
| 4. Old Arsenal Museum                                   | 11. LA Art and Science Museum  | 16. Argosy Casino                                 |
| 5. Louisiana Governor's Mansion                         | 12. Riverfront - Red Stick Plaza                                       | 17. Sheraton Convention Center Hotel              |
| 6. St. Joseph's Cathedral                               |  |   |
| 7. St. James Episcopal Church                           |  |   |